



# **Goulbourn Lanark Soccer League**

Over-30 Women's Division

Over-40 Women's Division

Divisional Operating Agreement  
Amendments to the Laws of the Game

**Outdoor 2016**

## **Summary of Amendments – Outdoor 2016**

- Correct minor typo / formatting errors.
- No rule modifications this season, simply a document version / date change.

## **Summary of Amendments – Outdoor 2015v2**

- Minor editing for clarification.
- Added requirement to reschedule games within two weeks of cancellation of a game to ensure games get rescheduled promptly.
- Changed eligibility of OCSL registered players to be allowed on GLSL teams depending upon OCSL level of competition.

## **Summary of Amendments – Outdoor 2014**

- No rule modifications this season, simply a document version / date change.

## **Summary of Amendments – Outdoor 2013**

- No rule modifications this season, simply a document version / date change.

## Pre-Amble

The Goulbourn Lanark Soccer League ("GLSL" or "League") exists for the benefit of all soccer players that wish to participate in the sport at a recreational level. In support of recreational soccer, the GLSL has modified several of the FIFA Laws of the Game, and clarified, interpreted or added other laws.

This document is not a substitute for the official Laws of the Game and is to be used in conjunction with the most recent FIFA "Laws of the Game" and with the other GLSL documents (refer to the GLSL web site for a complete list of league documents). Where a conflict exists between this document and the official FIFA Laws, this document shall take precedence.

## Player Registration

1. All players must be registered with the Ontario Soccer Association and assigned to a team one day prior to their first game.
2. With the exception of players who are guest players from another same-club GLSL team (see #9, below), teams shall play only players registered on their own teams. Combination teams are not permitted in regular season play, nor is it permitted to borrow players from another league.
3. Ontario Soccer Association ("OSA") rules require every player have an EODSA ID Card. Players are to have the ID Card available at every game. If a player cannot produce the ID Card upon request, the player is not eligible to play in that game.
4. OSA rules require every coach have an EODSA ID Card. Coaches are to have the ID Card available at every game. If a coach cannot produce the ID Card upon request, the coach is not eligible to be at the team bench.
5. All players must meet the requirements of the OSA's age category definitions to be registered to the team. In summary:
  - An Over-30 player is one who is age 30 or older on December 31<sup>st</sup> of the previous year. An alternate phrasing is "An Over-30 player is one which will have their 31<sup>st</sup> birthday (or older) at some point during the current year".
  - An Over-40 player is one who is age 40 or older on December 31<sup>st</sup> of the previous year. An alternate phrasing is "An Over-40 player is one which will have their 41<sup>st</sup> birthday (or older) at some point during the current year".
6. Each team may roster a maximum of 25 players.
7. Players who are registered on an OCSL Premier or Competitive Division 1 or Division 2 team are not eligible to be registered to any GLSL women's team.
8. All players must be registered to their GLSL team on/before July 31<sup>st</sup> to be eligible to play in regular-season games, or in the Cup competition.
9. Players may play as a guest player on GLSL women's teams as follows:
  - a. The guest player is registered to a GLSL Women's team from the same club.
  - b. The guest player must be age-eligible for the target team.
    - A woman registered to an Over-40 team can always be a guest player to an Over-30 team.
    - A woman registered to an Over-30 team can be a guest player to an Over-40 team only if the specific guest player meets the definition of Over-40 (see definition in #5, above).
  - c. An Over-30 player cannot be a guest player to any other Over-30 team.  
An Over-40 player cannot be a guest player to any other Over-40 team.  
A player who is registered to both an Over-30 team and an Over-40 team can never be a guest player.

- d. A guest player can be a guest player a maximum of six times per season (not “six times per target team per season”). If a player is a guest player a seventh time in a season, for any team, then that player meets the OSA definition of an ineligible player, with potential discipline to the player, the coach of the team that used the player the seventh time, and an automatic loss of any game in which an ineligible player participates.

## League Administration

1. Games are normally scheduled for every Sunday evening for WO30 divisions and for every Friday evening for WO40 division. All games in May, June, and July usually start at 6:30 PM. Games in August usually start at 6:00 PM and games in September usually start at 5:30 PM. Lit fields may have two games on one night were as the second game will be scheduled to start 2 hrs after the previous game was started. All times and dates are subject to field availability.
2. The home team is responsible for supplying the field and equipment (including game ball, nets and four corner flags).
3. Maps to fields will be available on the GLSL website.
4. Game results (scores and incidents) are entered into the GLSL website by the referee, and a representative of each team. Each team will hand two game sheets to the referee before the start of the game. At the end of the game the referee will complete all four game sheets. Coaches will initial all four sheets after verifying the information is identical and correct. The referee will hand one game sheet back to each team and retain one game sheet from each team. All regular season game sheets can be submitted to their home club at the end-of-season.
5. Points are awarded as follows:
  - wins are awarded 3 points,
  - ties are awarded 1 point,
  - losses and forfeits are awarded 0 points.
6. Games won by forfeits are counted as wins and awarded 3 points.
7. Games should be cancelled for only 3 reasons:
  - a. In the referee's opinion it is unsafe to play
  - b. The field is closed by the club or city
  - c. It is mutually agreed upon by both teams (see #8 and #9)
8. Games cancelled with less than **6 days** notice shall result in a forfeit, or be rescheduled for play at a later date, at the option of the non-cancelling team. If the game is ultimately not played then both teams shall be charged with a loss, regardless of which team originally requested the rescheduling.
9. Games cancelled with at least **6 days** notice shall be rescheduled. Within 1 week of being notified of the cancellation, the non-cancelling team shall offer two alternate dates for the game to be played. The cancelling team shall make every effort to accommodate these dates (including looking at other days and field locations).

(2015) All cancelled games **MUST** be rescheduled within two (2) weeks of the date of cancellation. Games can be scheduled for later in the season **BUT** the date must be set within two weeks.

Cooperation is expected from both teams but should rescheduling be impossible, the GLSL Scheduler will specify the date, time and location at which the game shall be played.

10. A year-end meeting will be held after the cup, to discuss the season, problems, solutions, etc. Each team is expected to send two representatives, and each team is permitted one vote. The League calls and chairs the meeting and is responsible for taking the minutes. Each club should provide a representative that will attend the spring planning meeting.

11. Clubs wishing to enter new teams into these divisions must inform the league by April 1<sup>st</sup> so that these teams may be considered and represented at the spring meeting of these divisions.

## Discipline

1. Discipline will be administered in accordance with the GLSL's Misconduct Procedures.
2. After each game the referee will make a brief note of any Misconduct or Special Incidents on the Game Sheet, and will also submit full Misconduct (Cautions and Dismissals) and Special Incident Reports to the GLSL's Director of Discipline.
3. The OSA's standard sanctions for misconduct will apply, and will be administered by Discipline By Review. However, should an incident be of an extreme nature, or if the OSA Published Rules require, or if a non-standard sanction is being considered, the GLSL's Director of Discipline will administer discipline through Discipline By Hearing.

## End of Season Cup

1. If there is enough interest, a Cup will be scheduled on a mutually decided Saturday in September. Cup will be convened by an agreed upon team(s) or club reps.
2. Teams are seeded into the Cup based on their performance in the regular season as of 1 month before the scheduled start of the Cup.
3. All players must be registered on/before July 31st to be eligible to play in regular-season games, or in the Cup competition.

## Playing Rules

Games are played by FIFA Laws modified as follows:

### 1. Minimum number of players

The game shall be forfeit if either team is unable to field a minimum of nine players within 10 minutes of the scheduled start time. If both teams are unable to field nine players within 10 minutes of the scheduled start time, both teams shall forfeit.

Games forfeited due to insufficient players will not be rescheduled.

### 2. Substitutions

Unlimited substitutions (unlimited re-entry) are allowed.

Either team may request substitution on Goal Kicks and Kick Offs.

The attacking team (the team performing the restart) may request substitution on Corner Kicks and Throw-Ins. If the attacking team requests a substitution, the defending team may also request a substitution.

If the referee stops the game due to possible player injury and a coach/trainer comes onto the field, either team may request a substitution. The player must leave the game for further assessment, but may return at the next substitution opportunity, if, in the opinion of the player and coach, the player is fit to continue.

### 3. Player's Equipment

No player may participate in the match while wearing watches, jewellery, or anything that in the opinion of the referee is unsafe to the wearer or any other participant.

Required player equipment consists of a team shirt with a number, soccer cleats, and shin guards that are fully covered by socks. Should both teams have jerseys of similar colours the home team will be required to change, or to wear pinneys.

The goalkeeper must wear a shirt of a different colour from both teams, and is also permitted to wear soft kneepads, gloves, and soft-brimmed hats (a baseball cap is not a soft-brimmed hat).

Metal cleats are prohibited (cleats may not have any exposed metal other than lace eyelets).

Knee braces must be fully covered by a protective and non-abrasive material.

Eyeglasses may be either “street” or “sports” style. As the GLSL is a recreational league, referees are not to deny a player the opportunity to play in any division of the GLSL due to the style of eyeglasses being worn.

#### 4. Referees

The home teams club is required to schedule a Centre Referee of suitable age, experience and certification.

Assistant Referees, or Club Linesman, are not required to be provided, and are normally not present at the game. If not present the Centre Referee will make all calls including determination of whether the ball has crossed the touch line.

If a referee does not show then the teams shall agree on a substitute referee, or both coaches will each referee one half. Once recruited and agreed, the substitute referee has all the authority and powers of a certified referee for the duration of the match.

#### 5. Duration of the match

Games are 90 minutes in length played in two equal halves. The half-time break shall be 5 minutes. Shortened games are permitted at the referee's discretion and by mutual agreement of the two teams prior to the start of the game. Games that are abandoned or terminated before the half time (45 min) shall be rescheduled. Results for games abandoned or terminated after 45 minutes of play will be accepted. Scores will be entered by the GLSL for games that are recorded as abandoned and where the minutes played have been verified by the ref.

### Multiple Divisions

1. Depending on the number of teams, the Ladies' Division will be split into two or three tiers. If there are 17 or less teams registered, there will be 2 divisions (A and B). If there are 18 or more teams registered, there will be 3 divisions (A, B and C).
2. All divisions, where possible, will have an even (but not necessarily equal) number of teams. The GLSL will decide, based on the previous year's standings, which divisions will have the larger number of teams.
3. Relegation and Promotion will be decided based on the previous season's standings. If there are 6 teams in a division, the bottom team will move down a division and the top team will move up a division. If there are 7 or more teams in a division, then the top and bottom TWO teams will move up or down. After relegation and promotion have been applied, teams will be placed in divisions based on the previous season's standings.

### Tie-Breaker Formula

Tie-breaking formulas will be utilized to determine which teams finished first (for engraving on the League Trophies), or to support promotion/relegation. Otherwise, a tie will be declared.

Should two or more teams be tied in Division point standings (3-1-0 for W-T-L) the following tie-breaking formula shall be used to determine the ranking the teams. As soon as the formula places one team ahead or behind of the remaining teams, that team shall be ranked first (or last) among the group, and the formula is re-applied from the first step to the remaining teams.

Comparing only the head-head record of the tied teams in Over-30 division:

1. The team with greatest number of defaults shall rank behind the rest.

2. The team with least number of defaults shall rank ahead of the rest.
3. Winner of the head-head game during the regular season shall rank ahead.
4. The team with the most positive goal differential (GF-GA) shall be ranked ahead of the others. The maximum goal differential in a given game shall be limited to a maximum of 5.
5. The team with the least positive goal differential (GF-GA) shall be ranked behind the others.
6. The team that has allowed the fewest goals will be ranked ahead of the others.
7. The team that has scored the most goals will be ranked ahead of the others. The maximum number of goals counted in a given game shall be limited to a maximum of 5.
8. If the tie has not been resolved, then a winner shall be determined by a coin toss by the GLSL President.

Comparing only the head-head record of the tied teams in Over-40 division:

1. The team with greatest number of defaults shall rank behind the rest.
2. The team with least number of defaults shall rank ahead of the rest.
3. The team with the most positive goal differential (GF-GA) shall be ranked ahead of the others.
4. The team with the least positive goal differential (GF-GA) shall be ranked behind the others.
5. The team that has allowed the fewest goals will be ranked ahead of the others.
6. The team that has scored the most goals will be ranked ahead of the others.
7. If the tie has not been resolved, then a winner shall be determined by a coin toss by the GLSL President.